

(Supplemental SWYC 2025 Pelican Sailing Instructions If PRO on R/C Boat is Officiating)

Three Minute Starting Sequence

Untimed before Start - R/C will sound 4 or more short sound signals before the start of the 3 minute count down.

3 Min. to Start	3 long sound signals
2 Min. to Start	2 long sound signals
1 Min 30 Sec to Start	1 long and 3 short sound signals
1 Min to Start	1 long sound signal
30, 20, 10 Sec to Start	3, 2, 1 Short sound signals
Last 5 seconds	5 short sound signals at 1 second intervals and 1 long sound signal at the start.

Rolling starts will not be used.

Note that sound signals are governing and visual signals will not be used except as listed below:

The R/C may fly the class flag of the next fleet to start prior to the start of the 3 minute starting sequence.

Orange rectangular flag - When up, this is one end of the Start/Finish line.

Answering/Postponement Pennant (Red and white vertical stripes) – The Answering/Postponement Pennant will be accompanied by 2 sound signals when raised and 1 sound signal when removed. **Postponement** Note: PREPARATORY Signal (3 Min. to Start) will be approximately 1 minute after postponement flag is removed.

Individual Recall Flag (“X” Flag - White with blue cross) – One or more boats over early. **Individual Recall Flag** will be accompanied by one sound signal and attempts will be made to verbally notify premature starters.

General Recall / First Substitute (Blue pennant with yellow center) – Race will be restarted. PREPARATORY Signal (3 minute start sequence starts approximately 1 minute after **General Recall / First Substitute** is lowered. **General Recall / First Substitute** will be accompanied by two sound signals when raised and one sound signal when lowered.

Shortened Course Flag (“S” Flag - White with blue square in middle) – The course is shortened. When displayed at a mark, that mark becomes the new finish mark.

Abandoned Race Flag (“N” Flag (Blue and white checks) – Follow R/C boat and return to starting area and await start of a new race or **return to launching area**.